

Official Game Title: Rocket League®
Publisher Name: Psyonix
Developer Name: Psyonix
Genre: Sports, Action
Nintendo Platform(s): Nintendo Switch

ESRB with Descriptors:

Rating Pending, E for Everyone expected

Number of Players: 1-8 players

All Supported Play Modes

- TV mode: 1-4 players
- Tabletop mode: 1 player
- Handheld mode: 1-8 players (2-8 requires players connect over Local Wireless)
- Local play: 1-8 players
- Online play: 1-8 players

Release Date/Window: Holiday 2017

Release Regions:

Japan: Planned

NA: Planned

EU: Planned

Marketing Tagline:

Play for fun. Live to play.

Game Description :

Winner of nominee of more than 150 ‘Game of the Year’ awards, Rocket League is a high-powered hybrid of arcade soccer and driving with rewarding physics-based gameplay. Take to the pitch for a fully-featured offline season mode, multiple game types, casual and competitive online matches, and special “Mutators” that let you change the rules entirely. Express yourself with one of the deepest customization systems around and battle opponents on other platforms with groundbreaking cross-network play!

Features:

- More than 100 billion possible customization combinations
- Exclusive Switch Customization Items and Battle-Cars
- Cross-Network play with Xbox One and PC users

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Official Game Website: <https://www.rocketleague.com/>

Twitter handle: @RocketLeague

Official Hashtag: #RLSwitch